

# PROGRAM

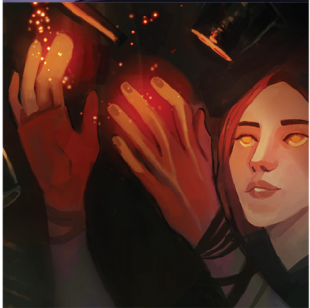
Introduction : 10:45 - 11:00



## Undiscovered Wounds

11:00 - 11:35

Play as Yasha, a tribe member who lost her arm and developed spiritual powers. Explore a gigantic forest full of spirits and lose yourself into a transcendental flow... How far will your obsession with this world take you?



## Cobble & Trouble

Or the Fiery yet Rusty Creations of a Witch Against an Unrelenting Enemy

11:35 - 12:10

In this action-crafting defence game, play as a powerful witch channelling the power of a magical Forge to breathe life into objects! Assemble an army of golems from your environment and defeat the malevolent forces coveting your power.

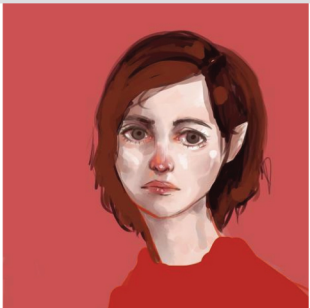


## Synchronicles

12:10 - 12:45

In Synchronicles, you embody Sio, a survivor of a terrible cataclysm that statufied everyone. As this hero's soul is unsteady, you'll have to maintain it by following the rhythm of the world. Fight creatures on your way and discover what caused the disaster.

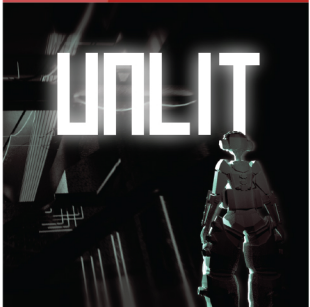
## Lunch Break



## What have we done to each other?

14:45 - 15:20

What have we done to each other? is a narrative game in which the player embodies alternatively three siblings and makes meaningful choices in order to discover the truth on some tragical family story.



## Unlit

15:20 - 15:55

Unlit is a survival / adventure game where you play a pathfinder trained to move in dangerous territories. Manage your movements to avoid losing all your energy and get turned to stone forever.



## Big Mess

15:55 - 16:30

You are four alien kids who were playing with the Earth and you caused chaos everywhere! Now go to places all around the globe with your friends, and try to fix the big mess you made.

Meeting with the students : 17:00 - 19:00