

le cnam

Enjmin

École nationale du jeu et des médias interactifs numériques

ACCIDENTALLY BECOMING AN ART DIRECTOR

Tim KAMINSKY, directeur artistique chez Wonderstorm

General information about the workshop Title of workshop: Using Iteration with 2D and 3D art for Concept Art Abstract of the workshop: Learn to build concepts using a combination of 2d and 3d to boost the effectiveness and benefit the team in the end. Starting with a base 2d sketch we will jump back and forth from 2d to 3d to help push the concept further. par Tim KAMINSKI

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/**/ #bandeau{ display:none; } body.fiche .contenu .toolbox ul li::before, body.consultation .contenu-fiche ul li::before, body.consultation .element_deco ul li::before, body.consultation .encadre-contenu__liste ul li::before, #encadres .toolbox ul li::before, body.consultation .encadre_auto_liste ul li::before, body.consultation .encadre_contenu ul li::before, .popupAide ul li::before, .contenu-fiche__element-valeur ul li::before{ content:"\e904"; } body { background:grey; } #banniere{ background:grey; } #menu_secondaire { background: #c1002a; } #menu_secondaire > li::after { background: #c1002a; } #menu_secondaire a { color:white; } #menu_secondaire > li.menu_secondaire-actif { background: #c1002a; } #contenu-encadres{ background:#eeeeee; } #pied_page { display:none; } #body ul.objets .vignette_deco, #body ul#liste_resultats .vignette_deco{ background-size:contain; } /**/
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Biographie


Tim Kaminski is an Art Director and Artist living in Los Angeles, US.

He obtained his Bachelors of Fine Arts in 2007 from Northern Michigan University and his Masters of Fine Arts in 2013 from Savannah College of Art and Design. After graduation Tim started work at Kiz studios and from there worked at a number of other studios including, but not limited to: Velan Studios, Playful Corp, Ready at Dawn, Axis Animation, Goldenwolf Animation, Dreamworks TV, Runic Games and now is working as an Art Director at Wonderstorm

About Wonderstorm >www.wonderstorm.net

Wonderstorm is a “story and play” media studio that aims to create deep worlds and stories that will form the basis for lasting franchises. Wonderstorm’s first franchise, The Dragon Prince, is an original animated series on Netflix , and an AAA-quality video game that is currently being developed in the same world.





19 décembre 2018
15h30 - 18h