

Description

This module enables students to discover:

- The complex interactions between the *person*, the *group* of belonging or reference and the *organisation*.
- The human and social dimension as a framework for all activities linked to the management and coordination of people and teams.
- An understanding of the various aspects of organisation and techniques which make it possible to transfer acquired skills to a future professional activity.
- An introduction to intellectual property.

Detailed objectives

- Analyse the complex interactions between the *person*, the *group* of belonging or reference and the *organisation* in a professional context at the start of a professional career.
- Value the human and social dimension as a framework for all activities linked to the management and coordination of people and various team projects.
- Identify methodologies in the fields of psychology, relations and organisation which allow each specialisation to cooperate and collaborate as a team.
- Be involved directly in collaborative group work through the work-study programme, collective reporting, structured public speaking, etc.
- Keep an eye on the different documents relating to literary and artistic property rights: copyright (the basis of protection under copyright and/or ancillary rights; delivery of the work, transfer of copyright) and the Creators of the Video Game and Literary and Artistic Property Rights (the legal world of four specific specialities).

Assessment methods

Individual written examination to obtain a knowledge-assessment mark for the two parts

[Distribution: 25% + 75% of the overall mark]