The graduate school of games and interactive media, France

Missions

• Provide the digital industries with trained professionals, researchers and artists of the highest caliber
• Trained and support research in fields related to entertainment computing
• Provide upskilling to those already in the audiovisual sector, or re-qualification for those changing their career plans
• Support students and alumnæ (application for start-ups grants, game production financing)
• Create an international hub for an industry learning and exchange network open to students, active games professionals and researchers

• Master Degree in Games and Interactive Digital Media
  Accredited by the Cnam and the University of Poitiers
  Double degree with Cologne Game Lab

• Post-Master Degree in Videogames and Transmedia
  « Interactive Digital Experiences »
  Degree of Cnam Enjmin, in partnership with GOBELINS and a CGE-labelled program

• Engineering diploma in Computing, Science and Technology for Digital Media
  Sandwich course, in partnership with CFA Sup Nouvelle-Aquitaine

• Bachelor’s degree in Computer Games
  Sandwich course, in partnership with CFA Sup Nouvelle-Aquitaine

• Certificate of Specialization in Sound design for interactive media
  10-day professional training course

• Inter-company internships
  Short cycles from 5 to 15 days

• Customized in-company trainings

• Accreditation of prior experiential learning (VAE)

Further information
enjmin-en.cnam.fr / Cnam-Enjmin, 138 rue de Bordeaux – 16000 Angoulême – France
Standard – Tel. +33(0)5 45 68 06 78 / enjmin@lecnam.net
Indira VALDIVIA-CLANET – Tel. 33(0) 5 45 68 87 35/ indira.clanet@lecnam.net

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