





Filling out your Online Learning Agreement (OLA)

The Learning Agreement, sometimes referred to as just LA, is the document that binds and covers the exchange student, the sending institution, and the receiving institution during a student mobility period. It must be approved by all parties *before the start of the exchange*.

The Learning Agreement defines the **study programme** abroad, detailing the subjects that will be replaced in the student's diploma once they have successfully completed the study abroad programme. This is the principle of **automatic recognition**: all the credits obtained abroad (with supporting transcripts) will be counted towards the student's degree without any additional work.

Learning Agreements are digital in the Erasmus+ 2021-2027 programme. Where possible, it is preferable to use the Online Learning Agreement (OLA) platform to generate your Learning Agreement.

The following guide will help you fill out your OLA.

I. Log onto the OLA platform and create your account

Link: <u>Home | OLA</u>

Click on "Log in":



Click on "Log in with MyAcademicID":









Enter "Cnam" in the field "Login with", then select it when it appears:

	(CMyAcademicID	
Login with		
Cnam		
Le Cnam lecnam.net		
	or	
	Login with eIDAS	
G	Login with Google	

You will then be redirected to Cnam's authentication platform. Log in using your normal log-in details (Cnam student email address):









When you log on for the first time, you will be asked to register with MyAcademicID. Continue by clicking on "Proceed to register on the MyAcademicID IAM Service":

MyAcademicID
The MyAcademicID IAM Service is used to access all Erasmus mobility services. Since November 2020 all users are required to complete the registration on the MyAcademicID IAM Service in order to continue.
 You will have to complete the following steps: 1. Click on "Proceed to register on the MyAcademicID IAM Service" 2. Fill in the registration form. To be able to view and process your previous OLA, use the email that you had used before. 3. You will receive an e-mail to verify your e-mail address. 4. Click on the verification link in that email to complete the registration.
Proceed to register on the MyAcademicID IAM Service

Fill in the required fields (Cnam student email address) and accept the use policy: MyAcademicID Registration

Given name* Surname*		
E-mail*		•
Acceptable Use Policy I have read and agreed with the MyAcademicID	✓ Confirm	
Acceptable Use Policy*	> Submit	

An email will be sent to you to confirm the creation of your account. Check your Cnam email address:







II. Create your OLA

Start by entering your personal information.

In "Field of education", select "Audio-visual techniques and media production (0211) (743)".

Ay accour	nt			
VIEW EDIT				
My Personal Information				
Firstname *		Lastname *		
Date of birth *	Gender *		Nationality *	
jj/mm/aaaa 🗖	- Select a value -	\$		0
	- Select a value -	\$ Study cycle	*	0

Then click on "My Learning Agreements" and then "Create new":

<u>OLA</u>	ABOUT FAQ ELDER OLA FOR TRAINEES	MY LEARNING AGREEMENTS MY ACCOUNT LOG OUT
Г	See the status of your Online Learning Agreement to s univers	
Create New		

Choose "Semester Mobility":







III. The 6 Steps of the OLA

You must fill in the 6 steps below to be able to send your OLA:



1) Student information

Double-check the information that you previously entered. Reminder: In "Field of Education", select "Audio-visual techniques and media production (0211) (743)".

Student					
First name(s) *			Last name	(s) *	
Email *					
Date of birth *	Gender *			Nationali	ty *
			\$	Country to card and/or	which the person belongs administratively and that issues the ID r passport.
Field of Education *		Field of Education Com	ment		Study cycle *
Audio-visual techniques an	d media productiO				Master or equivalent second cycle (EQF le 🕈
Field of education: The ISCED-F 2013 at http://ec.europa.eu/education/int classification-of-education-isced_en the ISCED 2013 detailed field of edu is closest to the subject of the degre	ernational-standard- should be used to find cation and training that				Study cycle: Short cycle (EQF level 5) / Bachelor or equivalent first cycle (EQF level 6) / Master or equivalent second cycle (EQF level 7) / Doctorate or equivalent third cycle (EQF level 8).

2) Sending Institution Information

Fill in as follows:

- <u>Country</u>: France
- Name: Conservatoire national des arts et métiers
- Faculty/Department: Cnam-Enjmin





/2025	
nding	
ending Institution	
country *	
France x	
lame *	
CONSERVATOIRE NATIONAL DES ARTS ET METIERS x	
aculty/Department *	
Cnam-Enjmin	
ddress *	Erasmus Code *
Paris	F PARIS056

- <u>Sending Responsible Person</u>: Kim Vu, International Project Manager, <u>kim.vu@lecnam.net</u>
- <u>Sending Administrative Contact Person</u>: Fantine Amiel, International Operations Assistant, fantine.amiel@lecnam.net

Sending Responsible Person	Sending Administrative Contact Person
First name(s) *	First name(s)
Kim	Fantine
Last name(s) *	Last name(s)
Vu	Amiel
Position *	Position
International Project Manager	International Operations Assistant
Email *	Email
kim.vu@lecnam.net	fantine.amiel@lecnam.net
Phone number	Phone number
+	+
Responsible person at the Sending Institution: an academic who has the authority to approve the Learning Agreement, to exceptionally amend it when it is needed, as well as to guarantee full recognition of such programme on behalf of the responsible academic body. The name and email of the Responsible person must be filled in only in case it differs from that of the Contact person mentioned at the top of the document.	Administrative contact person: person who provides a link for administrative information and who, depending on the structure of the higher education institution, may be the departmental coordinator or works at the international relations office or equivalent body within the institution.





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3) Receiving Institution Information

Fill in the following fields:

eceiving			
Receiving Institution			
Country *			
Country of the institution			
Name *			
Name of the institution			

For students on the dual degree programme with The Cologne Game Lab:

<u>Country</u>: Germany

Name: Technische Hochschule Koeln

Faculty/Department: Cologne Game Lab

(Address: Köln / Cologne, Erasmus Code: D KOLN04)

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nl

<u>Receiving Responsible Person</u>: André Czauderna, Departmental Coordinator at CGL, <u>andre.czauderna@th-koeln.de</u>

<u>Receiving Administrative Contact Person</u>: Katleen Schünemeyer, Double Degree Coordinator at the Department of International Affairs, <u>incomings-exchange@th-koeln.de</u>

4) Proposed Mobility Programme

• <u>Planned start/end of the mobility</u>: Period of activity in the receiving institution and not travel time. Enter working days (not weekend or public holidays). Look at the academic calendar of the receiving institution.





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Planned start of the mobility *	Planned end of the mobility *	
jj/mm/aaaa	jj/mm/aaaa	Ċ
Table A - Study programme at the Receiving i	nstitution *	
No Component added yet.		
Add Component to Table A		
Neb link to the course catalogue at the Receiving	g Institution describing the learning outcomes: [web link to the relevant info]	
Neb link to the course catalogue at the Receiving	g Institution describing the learning outcomes: [web link to the relevant info]	
Course catalogue: detailed, user-friendly and up-to-da	ste information on the institution's learning environment that should be available to students be	
 Course catalogue: detailed, user-friendly and up-to-di throughout their studies to enable them to make the teaching and assessment procedures, the level of pro- 	ite information on the institution's learning environment that should be available to students be ight choices and use their time most efficiently. The information concerns, for example, the qual grammes, the individual educational components and the learning resources. The Course Catalog	ifications offered, the learnin
 Course catalogue: detailed, user-friendly and up-to-di throughout their studies to enable them to make the teaching and assessment procedures, the level of prop people to contact, with information about how, when 	ite information on the institution's learning environment that should be available to students be ight choices and use their time most efficiently. The information concerns, for example, the qual grammes, the individual educational components and the learning resources. The Course Catalog and where to contact them. Show less	ifications offered, the learnin
 Course catalogue: detailed, user-friendly and up-to-d. throughout their studies to enable them to make the teaching and assessment procedures, the level of prop people to contact, with information about how, when This must be an external URL such as http://example.com/procession/procesion/procession/procession/procession/procession/procession/pro	Ite information on the institution's learning environment that should be available to students be right choices and use their time most efficiently. The information concerns, for example, the qual grammes, the individual educational components and the learning resources. The Course Catalog and where to contact them. Show less om.	ifications offered, the learnin
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 Course catalogue: detailed, user-friendly and up-to-d. throughout their studies to enable them to make the teaching and assessment procedures, the level of pro- people to contact, with information about how, when This must be an external URL such as http://example.c 	ate information on the institution's learning environment that should be available to students be right choices and use their time most efficiently. The information concerns, for example, the qual grammes, the individual educational components and the learning resources. The Course Catalog and where to contact them. Show less om. g Institution * The level of language competence *	ifications offered, the learnin jue should include the name

Enter the modules chosen at the receiving institution. Click on "Add Component to Table A":

Component to Table A Component title at the Receiving Ins	titution (as indicated in the course catalogue) *	Remove	
	ed and formal structured learning experience that features learning outcomes aboratory work, practical work, preparation/research for a thesis, mobility win		
	Number of ECTS credits (or equivalent) to be		
	awarded by the Receiving Institution upon		
Component Code *	successful completion *	Semester *	
		- Select a value -	
	ECTS credits (or equivalent): in countries where the "ECTS" system is not in place, in particular for institutions located in Partner Countries not participating in the Bologna process, "ECTS" needs to be replaced in the relevant tables by the name of the equivalent system that is used, and a web link to an explanation to the system		

Component title at the Receiving Institution	Component Code	Number of ECTS credits	Semester	
MA Thesis	MA.009	25	First semester (Winter/Autumn)	
Reflection & Community 3	MA.010	5	First semester (Winter/Autumn)	







<u>The main language of instruction at the Receiving Institution</u>: English <u>The level of language competence</u>: Select your level

Enter the recognised modules at the sending institution (Cnam-Enjmin). Click on <u>"Add Component to Table B</u>":

Table B - Recognition at the Sending institution *	
No Component added yet.	
Add Component to Table B	
Provisions applying if the student does not complete successfully some educational components: [web link to the relevant info]	
This must be an external URL such as http://example.com.	
Web link to the course catalogue at the Sending Institution describing the learning outcomes: [web link to the relevant info]	
This must be an external URL such as http://example.com.	
This must be an external URL such as http://example.com.	

For the CGL, enter the following 3 modules from the Common Core and the 2 modules related to your specialisation. Refer to the document in Appendix 1 which shows the names in English of the Semester 3 modules on the Master's degree in Video Games and Digital Interactive Media.

Component Code	Number of ECTS credits	Semester
ovation: A		First semester
033330	3	(Winter/Autumn)
Interaction Design US335V 9	First semester	
	9	(Winter/Autumn)
Modelling Interactions US335W 6		First semester
0333374	0	(Winter/Autumn)
	6	First semester
	0	(Winter/Autumn)
	6	First semester
	0	(Winter/Autumn)
	US3330	Component CodeECTS creditsUS33303US335V9

*See Appendix 1

5) Virtual components

Leave this blank unless you are told otherwise:

Academic year *
2024/2025
Table C
No Paragraph added yet.
Please add the Table if you wish to indicate virtual component(s) at the receiving institution before, during or after the physical mobility to further enhance the learning outcomes. Add Component to Table C







6) Commitment

Sign the Commitment Preliminary and send it for signature by clicking the button "Sign and send the Online Learning Agreement to the Responsible person at the Sending Institution for review".

greement. The Receiving Institution confirms that the educational components listed are in line with its course catalogue and should be a the student. The Sending Institution commits to recognise all the credits or equivalent units gained at the Receiving Institution for the uccessfully completed educational components and to count them towards the student's degree. The student and the Receiving Institution mmunicate to the Sending Institution any problems or changes regarding the study programme, responsible persons and/or study period.	n will
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If the document has not been sent for signature, it is possible to return to it and modify it. You can leave the platform and return to it later by going to the "My Learning Agreements" tab.

Once your LA has been sent for signature, you can track its progress in the "My Learning Agreements" tab in "History". You cannot modify it until it has been signed or rejected by the sending and receiving institutions. You can also download a PDF version of your OLA. This should be sent to your mobility advisor.

View Download PDF History

View or Edit

If you have any doubts, do not hesitate to contact your Mobility Coordinator, Fantine Amiel.

Document updated 31/03/2025





Appendix 1: Course Programme of Semester 3 modules on the Master's degree in Video Games and Digital Interactive Media

Document to help students going to CGL to complete the list of modules.

Master's degree in Video Games and Digital Interactive Media, Semester 3:

	Modules	Module Code	ECTS			
Common Core	Practice of Innovation: A Collaborative Approach	US3330	3			
	Interaction Design	US335V	9			
	Modelling Interactions	US335W	6			
	Game Programming:					
	Advanced Programming	US335Z	6			
	Game Programming in Practice	USMU0A	6			
	Game Design:					
	Problems and Advanced Concepts in Game Design	US3333	6			
	Game Design in Practice	USMU05	6			
suc	Sound Design:					
	Advanced Sound Design for Video Games	US3334	6			
isatio	Sound Design in Practice	USMU07	6			
Specialisations	Game Art:					
Spe	Game Art Seminars	US3335	6			
	Visual Design in Practice	USMU06	6			
	Project Management:					
	Organization of Production and Team Management	US3336	6			
	Putting Project Management into Practice	USMU04	6			
	UX / UI Design:					
	UX / UI and Accessibility	USMU08	6			
	Putting UX/UI into Practice	USMU09	6			