Overview of the Dual-degree Programme

Cnam-Enjmin / Cologne Game Lab - TH Köln

Within the framework of a partnership between Cnam-Enjmin and Cologne Game Lab of the TH Köln, a dual-degree programme has been open to all students of both institutions since the 2019/20 academic year.

Partners

Programmes involved

le cnam enjmin

Master's degree in Audiovisual, Digital Interactive Media and Video Games

Cnam-Enjmin, French National School of Video Games and Digital Interactive Media (Angoulême, France), is an entity of Cnam, *Conservatoire national des arts et métiers*

CGL Cologne Game Lab

Technology Arts Sciences TH Köln

Master of Arts in Digital Games (MADG)

Cologne Game Lab (CGL) is a school of the University of Applied Sciences - **TH Köln** (Cologne, Germany)

Study Programmes

1st semester	2nd semester	3rd semester	4th semester
1st Year of the Master's degree at Cnam-Enjmin (Angoulême)		Final semester of the MA in Digital Games at Cologne Game Lab (Germany)	Internship in France or abroad *

* Students on the dual-degree programme benefit from the same support as 2nd-year Cnam-Enjmin students when looking for an internship. They are invited to take part in events organised by the school, such as **coaching workshops**, **Indie Day** and **Internship Days**, either in person or remotely.

Objective

The goal of the dual-degree programme is to give students on the Master's degree in Audiovisual, Digital Interactive Media and Video Games the opportunity to gain a different perspective on the video game and digital interactive media community. The two diplomas are **complementary**: **research** in the field (CGL) and **professional aspects** (Cnam-Enjmin).

Target profiles

- Interested in research
- Likes working alone
- Can work independently

Course programme for the 3rd semester of the MADG

The complete programme of the MADG can be found on the CGL website.
Cnam-Enjmin students who participate in the dual-degree programme will take the following modules:

Module Code	Module Name	Number of ECTS Credits	Semester
MA.009	MA Thesis	25	Autumn
MA.010	Reflection & Community 3	5	Autumn

The semester is dedicated to research and is structured in a way that allows students lots of **free time** to work on it. It is therefore vital to **know how to work independently** and to **appreciate working alone**.

Diploma

From a practical point of view, students who successfully pass the first year of Cnam-Enjmin's Master's degree can apply to complete the **third semester** in the MADG.

If a student from Cnam-Enjmin's Master's degree successfully passes the third semester at CGL and completes the mandatory internship of the Cnam-Enjmin Master's degree, they will be awarded **both diplomas.**

Requirements

Students on the Master's degree in Audiovisual, Digital Interactive Media and Video Games course who participate in the dual-degree programme are **obligated to complete a research dissertation** for the module **UA333H entitled "Scientific Project"** at the end of the first year (July/August). The paper will be linked to their research topic (MA Thesis) that will be developed during the semester in Cologne.

Clarifications about what is expected for the module UA333H:

- Final piece of work in English of a minimum of 20 pages (excluding appendices and bibliography)
- Content:
  - Summary of the research project (abstract) of the MA Thesis for semester 3
  - First draft of a detailed plan of the MA Thesis for semester 3
  - Introduction of the MA Thesis for semester 3

Be aware: the **application file** for the dual-degree programme for students on the Master's degree in Audiovisual, Digital Interactive Media and Video Games programme must include a **brief description of the envisaged MA Thesis topic** for semester 3 in Cologne. It will be presented to the future tutors at CGL.

Application Process for the Dual-degree Programme

Applications for the dual-degree programme with CGL must be submitted during the **1st year of the master's**. The schedule for 2027 is as follows:

Info Session: December 2026 → **Applications: January/February 2027** → **Successful applicants contacted: 10th March 2027**

Applications of Cnam-Enjmin students must contain the following elements (in English):

- CV, with a link to the student's portfolio
- Motivation letter
- Transcript of Marks from the previous semester (studies before Cnam-Enjmin)
- One-page document describing the planned MA Thesis topic

Applications are **first looked at** by the heads of each track on the Cnam-Enjmin Master's degree before being sent to CGL.

Everyday Life and Grants

Before leaving, students are highly encouraged to find out more information about the **cost of living** in Cologne because it is more expensive than living in Angoulême.



As part of the dual degree, students must pay both Cnam-Enjmin **tuition fees** and TH Köln tuition fees (€352.70 in 2026/27) during their mobility semester.

Candidates on the programme can **apply for a grant** to help them finance their move abroad. The grant will not, however, allow them to finance all their expenditure abroad. Students interested in the programme can approach Cnam-Enjmin's International Relations Service for more information.

The **winter study semester** at CGL extends from the beginning of September to the end of February (TH Köln Academic Calendar).

Useful Links:

- **Master of Arts in Digital Games on CGL website**
- **Module Catalog**
- **TH Köln Incoming students**
- **Accommodation**
- **Erasmus Student Network (ESN) Köln**
- Register on the French Government Travel Advice website (**Fil d'Ariane**), recommended before you leave (scheme from the French Ministry of Foreign Affairs that alerts you of emergencies and sends information in real time)

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